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Physical: Excellent. We've been doing it as long as there have been things to steal. Technical: Good. We've been doing it as long as there have been computers. Policy: OK. Established industry standards (ISO 27000), practices. People: Poor. "People are the problem."

"People are the problem." InfoSec perception of people Security Awareness Training

Perception

"You can't fix stupid." "People should know better." CVE-0

(<u>http://isc.sans.org/diary.html?storyid</u> =10933)

Awareness

POSTERS!

"Do good things"

"Security is everyone's business"

InfoSec perception of people

"I have observed in my fieldwork that many IT and infosec professionals have a somewhat rigid and Skinnerian view of human motivation, and this adversely influences the creativity of their ideas about how to get people on board with positive patterns of action."

- Jeffrey M. Stanton, PhD

Comments on IT/InfoSec views on behavior

Quote from an email exchange between Jeffrey and I regarding use of behavioral information security principles. Having studied psych, and having a warped sense of humor, I find this quite funny.

People are NOT the problem: People fail because of poorly designed systems, not because they're stupid.



Failure to design for people:

Only 3 of 12 people were able to successfully send a PGP encrypted message. If you understand how public key crypto and signature based trust work, PGP is a usable system. (Even most security professionals don't understand this)



Cognitive failure: what's obvious to security experts isn't necessarily obvious to someone without the same experience level Training everyone to be experts isn't practical Solution: Design systems to account for lack of expertise, taking over security decisions when possible

A Framework for Reasoning About the Human in the Loop, Cranor, 2008: With so many security failures attributed to humans, secure systems that do not rely on a "human in the loop" to perform security-critical functions are attractive. Automated components are generally more accurate and predictable than humans, and automated components don't get tired or bored [14]. Indeed, in some areas we have seen significant progress towards secure systems that "just work" without human intervention. For example, while early anti-virus programs prompted users to make a decision about every detected virus, today many anti-virus programs automatically repair or quarantine infected files in their default mode of operation. Thus, anti-virus software no longer relies on inexperienced users to make securitycritical judgments. When software is likely to be able to make a better security decision than a human, removing the human from the loop may be wise. Likewise, when a user is unlikely to have relevant insights into which configuration options to choose, well-chosen default settings may result in better security-configurations than most humans would achieve on their own.



Information Security Started as IT Security

With change to Information Security, we need to change our focus from technology to people



A philosophical shift, placing people first

Policy, Technical, and Physical flows from our knowledge and understanding of people.



Mindsets and motivations of individuals whose actions have <u>positive</u> and negative influences on information security



Design and implementation of security architectures and controls based on our understanding of people

"Human Interface Design" for InfoSec

Controlling the FAIR Probability of Action

Why BIS? • Reduce cost and improve effectiveness of Information Security

We can use this to... Develop new tools for information security Address the "people problem" Help modernize our profession

In the beginning there was only one computer, and many people who wanted to use it, so we could effectively dictate rules. We no longer have that leverage.



...because describing the problem is not enough



Excellent raw data



Employee Survey Study

- Acceptable Use Policies
 - "My company consistently enforces an acceptable use policy that governs what employees can and cannot do with their work computers."
- Monitoring Awareness
 - "My company lets workers know how their computer activities are monitored."
- Expected Security Outcomes
 - "My company will probably successfully avoid future problems due to information security breaches."



Multiple regression analysis, shows correlation

Predictors of Audit Success

- Compared survey to independent, expert review of company's security posture
 - Survey predicted 39% of "actual" outcomes
 - Primary predictor: Monitoring Awareness
 - Secondary predictor: Acceptable Use Policy
 - Self-Efficacy and Security Culture were negatively correlated with experts' ratings
 - Experts' opinions and employees' opinions were not correlated



Assumes causation: Negative correlation does not mean culture and efficacy negatively impact security



Design principles: "rules of thumb" for a BIS approach to security design

BIS Program Design

- Why do vulnerability management programs fail?
 - "Fix all the vulnerabilities!"
 - Buy a scanner...
 - Scan the network...
 - Send out the report...
 - A huge list of things to be fixed...
 - that is promptly ignored.

Restate the Problem

- What problem is vulnerability management trying to solve?
- How do we keep the bad guys out?
- How do we fix the vulnerabilities?

Problem:

"Keep the bad guys from breaking in" (really, only some kinds of bad guys)
How to keep them out?
"Fix the vulnerabilities the bad guys use to break in" Reduces cost without reducing risk reduction
How to fix?
"Find the vulnerabilities, and assign ownership" Social consequences for not fixing them Management reports (it affects my review)

Departmental reports (competition - NASA)



Planned: Training programs for BSM requirements gathering approach

Modeling security requirements using BIS principles (define security needed in terms of people, expectations, etc.)

Formal BSM Modeling Uses/Extends Secure UML, "SecureUML: A UML-Based Modeling Language for Model-Driven Security," Torsten Lodderstedt, David Basin, and Jürgen Doser, 2002. (Implementation; covered in forthcoming whitepaper – discussion point)



Toolkit for a complete security program (people, process, technology) using BIS principles



Leverage work from other academic and professional disciplines



Emerging ideas from others in the field Some talks I've attended 2009-2011

Secure 360 2009, 2010, 2011, SecTor 2010



Academic research and papers on Behavioral Information Security

Thank You!

Contact Information:

John Benninghoff john@transvasive.com http://transvasive.com/ Twitter: @transvasive

